Retraction Notice

Title of retracted article: Target Verification via Novel Adaptive Segmentation Used to Detect and Track Moving Objects

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Journal: Open Journal of Applied Sciences (OJAppS)
Year: 2018
Volume: 8
Number: 10
Pages (from - to): 472-485
DOI (to PDF): https://doi.org/10.4236/ojapps.2018.810038
Retraction date: 2019-01-10

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Editor guiding this retraction: Aveling MAO (Editorial Assistant of OJAppS)
Target Verification via Novel Adaptive Segmentation Used to Detect and Track Moving Objects

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Abstract

It is an original study to integrate the utmost activities and academic research. In this research, a new image segmentation (NIS) is present to search object information for initial target verification in the region of interest (ROI) area in global histogram. After that adaptive singular value decomposition (ASVD) is combined to suppress variation in lighting for color images. HSV color model integrates computer vision techniques made to fit the dynamic environments for object detection. In addition, several tracking algorithms are applied to estimate and track the activity data. Experimental results show that the objects could successfully detect and track the sequence of images, performance and the tracking rate in accordance with accurate Kalman filter (HSV) which is better than the other algorithms.

Keywords

New Image Segmentation (NIS), Region of Interest (ROI), Adaptive Singular Value Decomposition (ASVD), HSV Color Model

1. Introduction

A wise family for segmentation which involves integrating features such as brightness, color, mode-finding, and graph partitioning texture over local image patches and then clustering those features based on fitting mixture models is used. The multi-label, an interactive image segmentation algorithm, is formulated in discrete space using combinatorial analogs of standard operators and principles of continuous potential there, allowing it to be applied in arbitrary dimension on arbitrary graphs [1]. Besides, the contour detector combines mul-
tiple local cues into a globalization framework based on spectral clustering. The segmentation of the state-of-the-art algorithm consists of generic machinery for transforming the output of any contour detector into a hierarchical regional tree [2]. On the other hand, color detection is a primary aspect of many computer vision applications including face, illicit content detection and other related applications. The HSV (Hue, Saturation and Value) in color space distribution and part of the computer vision technique are applied to detect the object after initial target verification in this paper [3]-[8].

Camshift algorithm, Kalman Filter, frame difference, optical flow and particle filter are often demonstrated in the tracking field. The Camshift algorithm is able to handle dynamic distributions by readjusting the search window size for the next frame based on the moment of the current frame’s distribution. It is a variation of the Meanshift algorithm, which is based on the principles of the Meanshift algorithm, and also accounts for dynamically changing distributions [5] [9]; Frame difference method is to recognize the motion of objects found in the two given images and pixels belonging to the same object [10] [11]. Besides, the Kalman filter is the field for moving object tracking field in sequential images and has numerous applications: vehicle, surveillance cameras, navigation, perceptual user interface, tracking objects (missiles, face, head, hands) and many computer vision applications [12] [13] [14].

The activities of the Laser sailboat, Paragliding, Windsurfing and Kitesurfing features in our experiment are described as: Laser sailboat is a popular activity of small dinghy sailors. The boat may be sailed by either one or two people. It was designed by Bruce Kirby (Canadian), and emphasizes simplicity and performance in the world; Paragliding is a lightweight, free-flying, foot-launched glider aircraft with no rigid primary structure. It is a recreational and competitive adventure sport of flying. Windsurfing uses the wind to move forward while surfing uses the force of waves. It is a sailing activity, in which a board is powered across the water by the wind. Finally, Kitesurfing is a recreational and adventure sport. It is a surface water sport combining aspects of snowboarding, windsurfing, Paragliding, and gymnastics into one extreme sport.

2. Novel Adaptive Segmentation (NAS)

The novel adaptive segmentation (NAS) combines both adaptive singular value decomposition (ASVD) to reduce the effect about the light variation, and new image segmentation (NIS) for the region of interest (ROI) area, which is utilized to confirm the initial target verification.

2.1. Adaptive Singular Value Decomposition (ASVD)

To reduce the effect of the light variation in object tracking, adaptive singular value decomposition was utilized in every individual color channel of RGB [15]. The color image is compressed by R, G and B color space. The \( X_n \) is an original color image with resolution of \( m \times n \). \( D \in \{ R, G, B \} \) revealing the R, G and
B color channels used; \( X_D \in \mathbb{R}^{m \times n^3} \); \( \{X_R, X_G, X_B\} \in \mathbb{R}^{m \times n} \). The singular value decomposition of a color image is shown below:

\[
X_D = U_D \sum_D V_D^T
\]  

(1)

where \( \sum_D \) is the singular value matrix, \( U_D \) and \( V_D \) are orthogonal matrices. To reduce the effect of the light variation in target identification, the singular value matrix was multiplied by the weighted compensation coefficient \( \xi_D \) to deal with low contrast problems from varying light. The ASVD formula is shown in Equation (2).

\[
X_{ED} = U_D (\xi_D \sum_D) V_D^T
\]

(2)

\( X_{ED} \) is the image after adaptive lighting compensation. \( \xi_D \) is weighted compensation coefficient of color channel \( D \), derived from (3) and (4).

\[
\text{Max}(u_D) = u_D
\]

(3)

\[
\xi_D = \left( \frac{u_D}{\mu} \right) \frac{\text{Max}\left( \sum_{G(u=0.5, \sigma=1)} \right)}{\text{Max}(\sum_D)}
\]

(4)

\( u_D \) is the mean color value of color channel \( D \); \( \mu \) is the greatest mean color value of the three color channels; \( \sum_{G(u=0.5, \sigma=1)} \) is the normalized intensity image that has a Gaussian probability distribution function with mean of 0.5 and variance of 1. Figure 1 shows the results of the lightness from 180 down to 155 by ASVD in the Laser sailboat images.

**Algorithm 2: ASVD Algorithm**

1. Input: image \( I(x,y) \), \( L = \{I_1, I_2, \ldots, I_L\} \); size = \( m \times n \);
2. Output: ASVD image \( T(x,y) \), \( T = \{T_1, T_2, \ldots, T_L\} \);
3. For \( l = 1 \) to \( L \), do:
   - \( Y = \text{svd}(I(x,y)) \);
4. Calculate \( R \), \( G \), \( B \) mean respectively, and Gaussian normal distribution;
5. \( s = (R\text{ mean} \cdot G\text{ mean} \cdot B\text{ mean}) \cdot \text{sort}(s) \);
6. \( R_{\text{zeta}} = (R\text{ mean} / s)^3 \cdot \text{Gauss}(S(1,1)) / R(1,1) \);
7. \( G_{\text{zeta}} = (G\text{ mean} / s)^3 \cdot \text{Gauss}(S(1,1)) / G(1,1) \);
8. \( B_{\text{zeta}} = (B\text{ mean} / s)^3 \cdot \text{Gauss}(S(1,1)) / B(1,1) \);
9. \( \xi_D = \left( \frac{u_D}{\mu} \right) \frac{\text{Max}(\sum_{G(u=0.5, \sigma=1)} \sum_D)}{\text{Max}(\sum_D)} \)
10. \( T(x,y) = U_D (\xi_D \sum_D) V_D^T \)

**Figure 1.** Histogram of the Laser sailboat: (a) Original images; (b) ASVD images.
2.2. New Image Segmentation (NIS)

A new image segmentation to segment the region by global threshold is utilized to propose a new method to segment the ROI (region of interest) area. It is rapid and efficient to separate foreground and background data to obtain approximate object data for preliminary target recognition. The derived equation is defined as below:

\[ u = \frac{1}{MN} \sum_{x=0}^{M-1} \sum_{y=0}^{N-1} g(x,y) \]  

(5)

If \( u > \text{max1} \):

\[ a = \max_{g(x,y)} \left\{ g(x,y) \right\} \]  

(6)

If \( u < \text{max2} \):

\[ b = \max_{g(x,y)} \left\{ g(x,y) \right\} \]  

(7)

\[ th = \frac{\sigma}{(a/u) + (b/u)} \]  

(8)

where \( u \) is the mean value of the image; max1, max2 are the mean value in the area below and above \( u \). \( g(x,y) \) is the coordinate value of an image; \( th \) denotes the threshold value to extract object area from the image; \( \sigma \) is the weight of the threshold, the optimal value of 0.5 is a choice in our experiment. Figure 2 shows verifiable images about the utmost activities by the NAS. In addition, salt and pepper noise is tested; the 30% noise is limited in our trial to verify targets as in Table 1.

### Table 1. Salt & Pepper noise by NAS.

<table>
<thead>
<tr>
<th>Item</th>
<th>Noise (%)</th>
<th>Size (Pixels)</th>
<th>Verification</th>
<th>T Time (Second)</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>25</td>
<td>320 × 180</td>
<td>Successful</td>
<td>3.48</td>
</tr>
<tr>
<td>2</td>
<td>30</td>
<td>320 × 180</td>
<td>False</td>
<td>3.48</td>
</tr>
</tbody>
</table>
Figure 2. NAS results of the utmost activities: (a) Original images, (b) Verifiable images.

2.3. Comparison of NAS with Other Segmentation

We refer to the D. Martin segmentation and simulate the choosing an optimal scale of the entire dataset (ODS) or per image (OIS), as well as the average precision (AP) in Berkeley segmentation database. Figure 3 and Table 2 show the results of our proposed NAS and the comparison to relevant segmentation methods in the Berkeley segmentation database. Besides, we randomly selected portrait images of 100 people to test the NAS in the FEI, FERET_550, CMU-PIE68 (128) and Multi_Pie_session01 (128), respectively. The comparison is shown in Table 3.

3. Object Detection

The target detection stages include HSV color model, computer vision technique, optimal parameter assignment, and comparison of ASVD with other light compensation.

3.1. HSV Color Model

The color space distribution identifies a particular combination of the color model and the mapping function. HSV (Hue, Saturation and Value) is a color space mostly expressed as a nonlinear combination of the RGB values. The R, G, B and HSV color model (single-hexcone model of color space) are shown as Figure 4 [16].

The single-hexcone model of color space is the outer edge of the top of the cone with all the pure colors. The H parameter describes the angle around the wheel. The S (saturation) is zero for any color on the axis of the cone, the center of the top circle is white. An increase in the value of the S corresponds to a movement away from the axis. The V (value or lightness) is zero for black. An increase in the value of V corresponds to a movement away from black and toward the top of the cone.

3.2. Computer Vision Technique

Dilation, erosion and connected component labeling are utilized in this experiment. Both dilation and erosion are primary operations in morphological image processing. The simplest applications of dilation and erosion are for bridging gaps and eliminating irrelevant detail from a binary image. Connected component
Figure 3. NAS results in Berkeley segmentation database: (a) Original images, (b) Verifiable images.

Figure 4. RGB and single-hexcone model of color space: (a) RGB model, (b) single-hexcone model.

Table 2. Compared to relevant studies in the Berkeley segmentation database.

<table>
<thead>
<tr>
<th>Item</th>
<th>Method</th>
<th>ODS</th>
<th>OIS</th>
<th>AP</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>gPb-owt-ucm</td>
<td>0.71</td>
<td>0.74</td>
<td>0.77</td>
</tr>
<tr>
<td>2</td>
<td>NASM</td>
<td>0.68</td>
<td>0.66</td>
<td>0.64</td>
</tr>
<tr>
<td>3</td>
<td>Mean Shift</td>
<td>0.63</td>
<td>0.66</td>
<td>0.62</td>
</tr>
<tr>
<td>4</td>
<td>NCuts</td>
<td>0.62</td>
<td>0.66</td>
<td>0.59</td>
</tr>
<tr>
<td>5</td>
<td>Cany-owt-ucm</td>
<td>0.58</td>
<td>0.63</td>
<td>0.59</td>
</tr>
<tr>
<td>6</td>
<td>Felz-Hutt</td>
<td>0.58</td>
<td>0.62</td>
<td>0.54</td>
</tr>
</tbody>
</table>

Table 3. Comparative results in the face dataset by NIS.

<table>
<thead>
<tr>
<th>Item</th>
<th>Dataset</th>
<th>ASVD</th>
<th>Score</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>FET</td>
<td>Yes</td>
<td>0.62</td>
</tr>
<tr>
<td>2</td>
<td>FET</td>
<td>No</td>
<td>0.48</td>
</tr>
<tr>
<td>3</td>
<td>FERET_550</td>
<td>Yes</td>
<td>0.61</td>
</tr>
<tr>
<td>5</td>
<td>CMU-PIE68 (128)</td>
<td>Yes</td>
<td>0.60</td>
</tr>
<tr>
<td>6</td>
<td>CMU-PIE68 (128)</td>
<td>No</td>
<td>0.45</td>
</tr>
<tr>
<td>7</td>
<td>Multi_Pie_session01 (128)</td>
<td>Yes</td>
<td>0.53</td>
</tr>
<tr>
<td>8</td>
<td>Multi_Pie_session01 (128)</td>
<td>No</td>
<td>0.42</td>
</tr>
</tbody>
</table>

labeled is a cluster, which puts the same label to connect pixels in the same area and different labels in different areas.
3.3. Optimal Parameter Assignment

The HSV color model is utilized in four types and five different environments. The optimal value of blue color is set between 0.61 - 0.667, red color value is chosen to approximate zero and green color sets the value between 0.275 - 0.33 in our experiment. The above optimal parameter setting could completely achieve object detection as in Figure 5. Figure 6 shows the moving object detection rate by normalization the maximum experimental data.

![Detection results of the utmost activities](image1)

Figure 5. Detection results of the utmost activities: (a) Laser sailboat, (b) Complicated environment, (c) Windsurfing, (d) Kitesurfing, (e) Paragliding.

![Detection rate](image2)

Figure 6. Detection rate of the utmost activities.
3.4. Comparison of ASVD with Other Light Compensation

The other light compensation methods are adaptive singular value decomposition in the two-dimensional discrete Fourier domain (ASVDF) for lighting detection, and a novel illumination compensation method called adaptive singular-value decomposition in the 2D discrete wavelet domain (ASVDW), which could be used to overcome lighting variation problem [17] [18]; The detection performance of ASVD is better than ASVDF and ASVDW with normalized experimental data as in Figure 7.

4. Object Tracking

The object tracking stages include the Kalman filter, Camshift algorithm and frame difference method. There are applied to take the sail of the Laser sailboat and Windsurfing rig, the wing of the Paraglider and the kite of the Kitesurfing gear. We utilize these algorithms to track moving objects and compare different features in our experiment. All of their theory is briefly described as below.

4.1. Camshift Algorithm

The principle of the Camshift algorithm is based on the principles of the Mean-shift algorithm. It can be described by the four steps. First, set the region of interest in the probability distribution image of the entire image. Second, choose an initial location of the search window. Third, calculate a color probability distribution of the regional center of the search window. Next, iterate the Mean-shift algorithm to find the centroid of the probability image. Store the zeroth moment (distribution area) and centroid location. Last, for the following frame, center the search window at the mean location found in Step 4, and set the window size to a function of the zeroth moment (then go to Step 3). The Camshift algorithm flowchart is shown in Figure 8.

Figure 7. Comparison of detection rate of the ASVD and relevant studies in the Laser sailboat.
4.2. Kalman Filter Algorithm

The Kalman filter is based on the optimal recursive data processing algorithm and performs the restrictive probability density propagation. It is a set of mathematical equations which establishes an efficient computational (recursive) means to estimate the state of a process in several aspects [19] [20]. It calculates estimations of past, present, and future states, and it can do the same even when the precise nature of the modeled system is unknown.

The Kalman filter estimates a process by using a form of feedback control. The filter estimates the process state at some time and then obtains feedback in the form of noisy measurements. The equations of the Kalman filters fall into two groups. First, time update and measurement update equations. The time update equations are responsible for projecting forward (in time) the current state and error covariance estimates to obtain the prior estimate for the next time step. Second, the measurement update equations are responsible for the feedback. For a linear, discrete-time system, the Kalman filter random process estimated model, ongoing cycle and signal-flow graph are shown in Figures 9-11.

4.3. Frame Difference (Background Subtraction) Method

The background subtraction method is the core of the background subtraction algorithm which is to utilize the difference of the current image and background image to detect and recognize moving objects. It is a simple algorithm, but very sensitive to the changes in the external environment and has poor anti-interference ability. This method could obtain the complete movement data and detect the moving object from the difference of the current image and background image [21] [22] [23] [24]. The background subtraction is based on four principal steps which are described as below:

1) Pre-Processing

First, spatial smoothing is utilized to eliminate device noise and remove various environmental factors under different light intensities. Another main factor is the data format used by the background subtraction model.

2) Background Modeling

This step uses the new video frame in order to calculate and update the background model. The background model should be robust against environmental changes in the background, but sensitive enough to identify all moving objects of interest.
3) Foreground Detection

It compares the video frame with the background model, and identifies candidate foreground pixels from the frame. A commonly-used approach for foreground detection is to check whether the pixels are significantly different from the corresponding background estimated.

4) Data Validation

Finally, this step eliminates any pixels which are not connected to the image. It involves the process of improving the foreground mask based on the information obtained from the outside background model.

Several different kinds of algorithms are used to track moving objects and experimental results data are normalized to the maximum value. The results show that objects could successfully track the sequence of images, the tracking rate performance of the Kalman filter (HSV) is better than the other algorithms in the same condition as in Figure 12. Besides, Figure 13 and Table 4 are the comparison results about tracking rate of the Kalman filter (HSV) and relevant utmost activities.
5. Experimental Results and Discussion

We desire to reduce the effect of light variation before initial target verification. Adaptive singular value decomposition (ASVD) is utilized in every individual color channel of RGB. The images are demonstrating the color luminance value
of 180 down to 150 to reduce the illumination variation effect as in Figure 1. In addition, Figure 7 shows the performance of ASVD better than other light compensation of ASVDW and ASVDF. Second, the NIS is proposed to search the target region of interest (ROI) area that is efficient and rapidly to judge the object information for initial target verification. Besides, we compare NAS and other segmentation in the Berkeley segmentation database, in which an average score could achieve 0.64, better than most of the other image segmentation as in Table 2. Moreover, salt and pepper and four kinds of the face datasets are a trial of NAS. Where 30% salt and pepper noise is the limit, a 50% score from randomly chosen datasets of 100 frames, shows with light variation is better than without light variation.

Third, HSV color model and several computer vision methods are applied to fit the dynamic environments for object detection. Four different utmost activities are utilized to test the above methods. It could completely detect the moving object as in Figure 5. Fourth, we apply several different tracking algorithms to track moving objects, which include the Laser sailboat, Windsurfer, Paraglider and Kitesurfer. In our experiment, the sail of the Laser sailboat and Windsurfing rig, the wing of the Paraglider and the kite of the Kitesurfing gear are assumed candidates in the video. Experimental results reveal that objects could be successfully tracked in the sequential images, and the performances of accurate tracking rate, which approach 86.61 by Kalman filter (HSV) and is better than the other algorithms. The Kalman filter (HSV) is very powerful, desirable and robust in cases when the object loses tracking briefly as in Figure 10 and Table 4.

In our experiment, the Kalman filter (frame difference) is worse for tracking moving objects among Windsurfing, Paragliding, Kitesurfing and complicated environment due to weather causes: changes in the clouds, and a violent variation of the wind and waves. Alternatively, airstream influenced by the sunshine and strong wind cause the Paraglider to be unstable and dangerous. Gusty wind and abrupt wave vibration affect the position error in the moving direction of the sea activity.

6. Conclusion

A new image segmentation is proposed, which is used rapidly and efficiently to judge the approximate object data; after that ASVD is utilized to suppress variation in lighting for color images; HSV color model, some of the computer vision techniques and Kalman filter (HSV) tracking algorithms are suitable for the dynamic environments for moving object detection and tracking in this research.

Acknowledgements

The author would like to thank to Dr. Luke K. Wang, Ching-Shiang Lee and Jing-Wein Wang, They gave advices and guidelines. I would like to appreciate their contribution in this paper.
Conflicts of Interest

The authors declare no conflicts of interest regarding the publication of this paper.

References


