The Equivalent Conversion between Regular Grammar and Finite Automata

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ABSTRACT

The equivalence exists between regular grammar and finite automata in accepting languages. Some complicated conversion algorithms have also been in existence. The simplified forms of the algorithms and their proofs are given. And the construction algorithm 5 of the equivalent conversion from finite automata to left linear grammar is presented as well as its correctness proof. Additionally, a relevant example is expounded.

Keywords: Regular Grammar; Finite Automata; NFA; DFA

1. Introduction

A rapid development in formal languages has made a profound influence on computer science, especially played a greater role in the design of programming languages, compiling theory and computational complexity since formal language system was established by Chomsky in 1956. Chomsky’s Conversion Generative Grammar was classified into phase grammar, context-sensitive grammar, context-free grammar and linear grammar (or regular grammar) that includes left linear grammar and right linear grammar. All these are just a simple introduction to grammar, and automata theory, which plays an important role in compiling theory and technology, has another far-reaching impact on computer science.

A regular grammar \(G\), applied to formal representation and theoretical research on regular language, is the formal description of regular language, mainly describes symbolic letters and often identifies words in compiler. A finite automata \(M\) including NFA (Non-deterministic Finite Automata) and DFA (Deterministic Finite Automata), applied to the formal model representation and research on digital computer, image recognition, information coding and neural process etc., is the formal model of discrete and dynamic system that have finite memory, and is applied to word identification and the model representation and realization of generation process during the course of word analysis in compiler. As far as language representation is concerned, the equivalence exists between the language regular grammar \(G\) describes and that finite automata \(M\) identifies.

2. Some Equivalent Conversion Algorithms between Regular Grammar and Finite Automata

The definition of DFA where some notations in the remainder of this paper are shown is given first. The definition of NFA and regular grammar as well as the subset-based construction algorithm from NFA to DFA can be easily found in [1-4].

Definition 1. A DFA \(M\) is an automatic recognition device that is a quintuple denoted by \((S, \Sigma, \delta, s_0, F)\), where each element in \(S\) indicates one state in present system; \(\Sigma\) denotes the set of conditions under which the system may happen; \(\delta\) is a single valued function from \(S \times \Sigma\) to \(S\) with \(\delta(s_1, a) = s_2\) indicating if the state of the current system is \(s_1\) with an input \(a\), there will be a transition from the current state to the successive one named \(s_2\); \(s_0\) is the very unique start state and \(F\) the set of final states.

With \(\delta\), one can easily identify whether the condition in \(\Sigma\) can be accepted by DFA or not. Now, we extend the definition domain of \(\delta\) to \(S \times \Sigma^*\) meaning that for any \(s \in S\), \(a \in \Sigma\) and \(w \in \Sigma^*\), \(\delta(s, \epsilon) = s\) and \(\delta(s, aw) = \delta(\delta(s, a), w)\) hold. That is to say, if the condition is \(\epsilon\), the current state is unchanged; if the state is \(s\) and the condition \(aw\), the system will first map \(\delta(s, a)\) to \(s_1\), then continue to map from \(s_1\) until the last one. For some set \(\omega\) where \(\omega \in \Sigma^*\), if \(\delta(s_0, \omega) = f\) where \(f \in F\) holds, then we say that DFA can accept the condition set \(\omega\).

Definition 2. If a regular grammar \(G\) describes the same language as that a finite automata \(M\) identifies, viz.,
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\[ L(G) = L(M), \] then \( G \) is equivalent to \( M \).

The following theorems are concerned about the equivalence between regular grammar and finite automata.

**Theorem 1.** For each right linear grammar \( G_2 \) (or left linear grammar \( G_L \)), there is one finite automata \( M \) where \( L(M) = L(G_r) \) (or \( L(M) = L(G_L) \)).

Here is the construction algorithm from regular grammar to finite automata, and the proof of correctness. It contains two cases, viz., one from right linear grammar and another from left linear grammar to finite automata.

**Construction Algorithm 1.**

For a given right linear grammar \( G_r = \langle V_r, V_r, S, \Psi \rangle \), there is a corresponding NFA

\[ M = \langle V_r \cup \{ f \}, V_r, \delta, \{ S \}, \{ f \} \rangle \]

where \( f \) is a newly added final state with \( f \notin V_r \) holding, the transition function \( \delta \) is defined by the following rules.

1) For any \( A \in V_r \) and \( a \in \Sigma \), if \( A \rightarrow a \in \Psi \) holds, then let \( \delta(A,a) = f \) hold; or
2) for any \( A, B \in V_r \) and \( a \in \Sigma \), if \( A \rightarrow aB \in \Psi \) holds, then let \( \delta(A,a) = B \) hold.

**Proof.** For a right linear grammar \( G_r \) in the leftmost derivation of \( S \Rightarrow^* \omega \) (\( \omega \in \Sigma^* \)), using \( A \rightarrow aB \) once is equal to the case that the current state \( A \) meeting with a \( \rightarrow \) will be transited to the successive state \( B \) in \( M \). In the last derivation, using \( A \rightarrow a \) once is equal to the case that the current state \( A \) meeting with a \( \rightarrow \) will be transited to \( f \), the final state in \( M \). Here we let \( \omega = \omega_1 \cdots \omega_n \) where \( \omega_i \in \{ 1, \cdots , n \} \), then \( S \Rightarrow^* \omega \) if and only if

\[
\delta(S, \omega) = \delta(\delta(S, \omega_1), \omega_2, \cdots, \omega_n) = \cdots = \delta(\delta(\delta(\delta(S, \omega_1), \omega_2), \cdots, \omega_n), \cdots, \omega_{n-1}, \omega_n) = f
\]

holds.

For \( G_r \), therefore, the enough and necessary conditions of \( S \Rightarrow^* \omega \) are that there is one path from \( S \), the start state to \( f \), the final state in \( M \). During the course of the transition, all the conditions met following one by one are just equal to \( \omega \), viz., \( \omega \in L(G_r) \) if and only if \( \omega \in L(M) \). Therefore, it is evident that \( L(M) = L(G_r) \) holds.

**Construction Algorithm 2.**

For a given left linear grammar \( G_L = \langle V_r, V_r, S, \Psi \rangle \), there is a corresponding NFA

\[ M = \langle V_r \cup \{ q \}, V_r, \delta, \{ q \}, \{ S \} \rangle \]

where \( q \) is a newly added start state with \( q \notin V_r \) holding, the transition function \( \delta \) is defined by the following rules.

1) For any \( A \in V_r \) and \( a \in V_r^* \), if \( A \rightarrow a \in \Psi \) holds, then let \( \delta(q,a) = A \) hold; or
2) for any \( A, B \in V_r \) and \( a \in V_r^* \), if \( A \rightarrow aB \in \Psi \) holds, then let \( \delta(B,a) = A \) hold.

The proof of construction Algorithm 2 is similar to that of construction algorithm 1 and we obtain

\[ L(M) = L(G_r) \]

**Theorem 2.** For each finite automata \( M \), there is one right linear grammar \( G_r \) or left linear grammar \( G_L \) where \( L(G_r) = L(M) \).

**Construction Algorithm 3.**

For a given finite automata \( M = \langle S, \Sigma, \delta, s_0, F \rangle \), a corresponding right linear grammar \( G_r = \langle \Sigma, S, s_0, \Psi \rangle \) can be constructed. We discuss this in two cases.

1) If \( s_0 \notin F \) holds, then \( \Psi \) is defined by the following rules.

For any \( a \in \Sigma \) and \( A, B \in S \), if \( \delta(a,A) = B \) holds, then

a) If \( B \notin F \) holds, let \( A \rightarrow aB \) hold; or
b) If \( B \in F \) holds, let \( A \rightarrow aB \) hold.

2) if \( s_0 \in F \) holds, then \( c \in L(M) \) holds because of \( \delta(s_0,c) = s_0 \). From step 1) we know that \( L(G_r) = L(M) \cdot \{ c \} \) holds. So, a new generation rule \( s_1 \rightarrow s_0 \rightarrow c \) is added to \( G_r \) created from step 1) where \( s_1 \) is a newly added start symbol with the original symbol \( s_0 \) being no longer the start symbol any more and \( s_0 \notin S \) holding. Such a right linear grammar obtained is still named \( G_r \), viz., \( G_r = \langle \Sigma, S \cup \{ s_1 \}, s_1, \Psi \cup \{ s_1 \rightarrow s_0 \} \rangle \).

3. The Improved Version for Construction Algorithm 3

Construction Algorithm 3 discussed above is complex in some sort. The following one named as Construction Algorithm 4, more easily understood, is its simplified version.

**Construction Algorithm 4.**

For a given finite automata \( M = \langle S, \Sigma, \delta, s_0, F \rangle \), a corresponding right linear grammar \( G_r = \langle \Sigma, S, s_0, \Psi \rangle \) can be constructed. For any \( a \in \Sigma \) and \( A, B \in S \),

1) If \( \delta(A,a) = B \) holds, then let \( A \rightarrow aB \) hold;
2) If \( B \in F \) holds, then we add a generation rule \( s_0 \rightarrow \) \( \epsilon \). Here \( B \) may be equal to \( s_0 \) and as long as \( B \) is a member of the set of final states, \( B \rightarrow \epsilon \) must be added.

**Proof.** For any \( \omega \in \Sigma^* \) in \( G_r \), if \( s_0 \Rightarrow^* \omega \) holds, let \( \omega = \omega_1 \cdots \omega_n \) hold where \( \omega_i \in \{ 1, \cdots , n \} \), we have

\[
\omega \Rightarrow^* \omega_1 \omega_2 \Rightarrow^* \cdots \Rightarrow^* \omega_1 \cdots \omega_n \Rightarrow^* \omega
\]

That’s to say, \( s_0 \Rightarrow^* \omega \) holds if and only if there is a path from \( s_0 \) meeting \( \omega_1 , \cdots , \omega_n \) one by one to final states in \( M \). Therefore, \( \omega \in L(G_r) \) if and only if \( \omega \in L(M) \) holds, viz., \( L(G_r) = L(M) \).

It is obvious that Construction Algorithm 4 is much simpler than Construction Algorithm 3.
4. The Proposed Construction Algorithm

The following Construction Algorithm 5 presented in this work as much as I know so far is an effective algorithm about the equivalent conversion from finite automata M to left linear grammar GL according to construction algorithm 4; its proof of correctness is also given.

**Construction Algorithm 5.**

Let a given finite automata be \( M = (S, \Sigma, \delta, s_0, F) \), adding \( q \), a new symbol, as the start symbol with \( q \notin S \) holding. Let \( G_L = (\Sigma, S, \{q\}, q, \Psi) \) hold where \( \Psi \) is defined by the following rules.

For any \( a \in \Sigma \) and \( A, B, f \in S \),
1) If \( \delta(A, a) = B \) holds, then let \( B \rightarrow Aa \) hold;
2) Add a generation rule \( s_0 \rightarrow \varepsilon \); and
3) For any \( f \in F \), add a generation rule \( q \rightarrow f \).

The rule 3) means that we add a new state as the final state, and then link all the original final states which are no longer final ones to \( q \) through \( \varepsilon \) respectively in the state transition diagram of \( M \).

In particular, we can let \( G_L = (\Sigma, S, \{f\}, \Psi) \) hold when \( F \), the set of final states, contains only one final state where \( \Psi \) is defined by the following rules.

For any \( a \in \Sigma \) and \( A, B, f \in S \),
1) If \( \delta(A, a) = B \), let \( B \rightarrow Aa \) hold;
2) Add a generation rule \( s_0 \rightarrow \varepsilon \).

**Proof.** For left linear grammarGL, using \( q \rightarrow f \) once is equivalent to the case one of the original states meeting \( \varepsilon \) will be transited to \( q \) in \( M \) in the very beginning of the derivation of \( q = \varepsilon \) where \( \omega \in \Sigma \) during the course of the derivation, using \( B \rightarrow Aa \) once is equivalent to the case the state \( A \) meeting a will be transited to the successive state \( B \in M \); in the final step of the derivation, using \( s_0 \rightarrow \varepsilon \) once is equivalent to the case that the state \( s_0 \) meeting \( \varepsilon \) stops in \( s_0 \) in \( M \). Therefore, the rightmost derivation of \( q = \varepsilon \) just the inverse chain of the path \( M \) transits from the very start state \( s_0 \) to the very final state \( f \) with all the conditions linked together in the path are just identical with \( \omega \).

Let \( \omega = \omega_1 \cdots \omega_n \) hold without thought where \( \omega_i \in \Sigma \). If \( q = \varepsilon \) holds, we have \( q = f \)

\[ \begin{align*}
&= s_{n-1} \omega_{n-1} = s_{n-2} \omega_{n-2} \cdots \omega_1 = \cdots = s_0 \omega_1 = \cdots \omega_n = s_0 \omega_1 \cdots \omega_n,
&\text{and there is a transition}
&\delta(s_0, \omega) = \delta(s_0, \omega_1, \omega_2, \cdots, \omega_n)
&= \delta(\delta(s_0, \omega_1), \omega_2, \cdots, \omega_n)
&= \cdots = \delta(\delta(\delta(s_0, \omega_n), \cdots, \omega_1), \omega_n),
&\text{and which each inverse step is corresponding to the one of the rightmost derivation above.}
&\text{There, } \omega \in L(G_L) \text{ holds if and only if } \omega \in L(M) \text{ holds, viz. } L(G_L) = L(M) \text{ holds.}
\end{align*} \]

According to all of the above discussed and the equivalence between NFA and DFA, Theorem 2 is proved.

An example expatriated for Construction Algorithm 5 is taken as follows.

**Example 1.** Let DFA be

\[ M = \{A, B, f, \{0,1,2\}, \delta, A, \{f\}\} \]

which is equivalent to regular expression \( 02(102)^* \) where \( \delta \) satisfies \( \delta(A, 0) = B, \delta(B, 2) = f \) and \( \delta(f, 1) = A \). The state transition diagram of \( M \) is shown in Figure 1. Now we can construct a left linear grammar \( G_L = (\{0,1,2\}, \{A, B, f, q\}, q, \Psi) \) equivalent to \( M \) where

\[ \Psi = \{q \rightarrow f, f \rightarrow B2, B \rightarrow A0, A \rightarrow f1, A \rightarrow \varepsilon\} \]

holds.

In Figure 1, we can reduce \( G_L \) to

\[ \{0,1,2\}, \{A, B, f\}, f, \Psi\} \]

because of only one final state \( f \) here where \( \Psi = \{f \rightarrow B2, B \rightarrow A0, A \rightarrow f1, A \rightarrow \varepsilon\} \) holds. Furthermore, we can also get rid of \( \varepsilon \) from \( A \rightarrow \varepsilon \) for \( A \) is not a start symbol in \( G_L \), and then

\[ \Psi = \{f \rightarrow B2, B \rightarrow 0A0, A \rightarrow f1\} \]

is obtained.

5. Related Work

The known proofs that the equivalence and containment problems for regular expressions, regular grammars and nondeterministic finite automata are PSPACE-complete that depends upon consideration of highly unambiguous expressions, grammars and automata. R. E. Stearns and H. B. Hunt III [5] proved that such dependence is inherent. Deterministic polynomial-time algorithms are presented for the equivalence and containment problems for unambiguous regular expressions, unambiguous regular grammars and unambiguous finite automata. The algorithms are then extended to ambiguity bounded by a fixed \( k \). Their algorithms depend upon several elementary observations on the solutions of systems of homogeneous linear difference equations with constant coefficients and their relationship with the number of derivations of strings of a given length \( n \) by a regular grammar.

V. Laurikari [6] proposed a conservative extension to traditional nondeterministic finite automata (NFAs) to keep track of the positions in the input string for the last uses of selected transitions, by adding “tags” to transitions. The resulting automata are reminiscent of nondeterministic Mealy machines. A formal semantics of auto-

![Figure 1. The state transition diagram of M.](image-url)
mata with tagged transitions is given. An algorithm is given to convert these augmented automata to the corresponding deterministic automata, which can be used to process strings efficiently. The application to regular expressions is discussed, explaining how the algorithms can be used to implement, for example, substring addressing and a look ahead operator, and an informal comparison to other widely-used algorithms is made.

Cyril Allauzen, et al. [7] presented a general weighted grammar software library, the GRM Library, that can be used in a variety of applications in text, speech, and bio-sequence processing. The underlying algorithms were designed to support a wide variety of semirings and the representation and use of very large grammars and automata of several hundred million rules or transitions. They described several algorithms and utilities of this library and pointed out in each case their application to several text and speech processing tasks.

Several observations were presented on the computational complexity of regular expression problems [8]. The equivalence and containment problems were shown to require more than linear time on any multiple tape deterministic Turing machine. The complexity of the equivalence and containment problems was shown to be “essentially” independent of the size of the languages represented. Subclasses of the regular grammars, that generated all regular sets but for which equivalence and containment were provably decidable deterministically in polynomial time, were also presented. As corollaries several program scheme problems studied in the literature were shown to be decidable deterministically in polynomial time.

Anne Brüggemann-Klein [9] showed that the Glushkov automaton can be constructed in a time quadratic in the size of the expression, and that this is worst-case optimal. For deterministic expressions, their algorithm has even linear run time. This improves on the cubic time methods.

Motivated by Li and Pedrycz’s work on fuzzy finite automata and fuzzy regular expressions with membership values in lattice-ordered monoids and inspired by the close relationship between the automata theory and the theory of formal grammars, Xiuhong Guo [10] established a fundamental framework of $L$-valued grammar. It was shown that the set of $L$-valued regular languages coincides with the set of $L$-languages recognized by non-deterministic $L$-fuzzy finite automata and every $L$-language recognized by a deterministic $L$-fuzzy finite automaton is an $L$-valued regular language.

Formal construction of deterministic finite automata (DFA) based on regular expression was presented [11] as a part of lexical analyzer. At first, syntax tree is described based on the augmented regular expression. Then formal description of important operators, checking nullability and computing first and last positions of internal nodes of the tree is described. Next, the transition diagram is described from the follow positions and converted into deterministic finite automata by defining a relationship among syntax tree, transition diagram and DFA. Formal specification of the procedure is described using Z notation and model analysis is provided using Z/Eves toolset.

Sanjay Bhargava, et al. [12] described a method for constructing a minimal deterministic finite automaton (DFA) from a regular expression. It is based on a set of graph grammar rules for combining many graphs (DFA) to obtain another desired graph (DFA). The graph grammar rules are presented in the form of a parsing algorithm that converts a regular expression $R$ into a minimal deterministic finite automaton $M$ such that the language accepted by DFA $M$ is same as the language described by regular expression $R$.

6. Concluding Remarks

The conversion algorithm can be realized from regular grammar to finite automata for the equivalence exists between the language regular grammar $G$ describes and that finite automata $M$ identifies and vice versa. In fact, the conversion between them is the very conversion between generation rules of grammar and mapping function of finite automata. The simplified forms of the conversion algorithms which are a little complicated and their proofs are given. And an algorithm about the equivalent conversion from finite automata to left linear grammar is presented as well as its correctness proof. Additionally, a relevant example is expounded.

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