An OWL-Based Mobile GeoBI Context Ontology Enabling Location-Based and Context-Based Reasoning and Supporting Contextual Business Analysis

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Abstract

Mobile professionals need to be assisted with suitable mobile GeoBI (Geospatial Business Intelligence) systems, which are able to capture, organize and structure the user’s reality into a relevant context model and reason on it. GeoBI context modelling and reasoning are still research issues since there is not yet either a model or a relevant taxonomy regarding GeoBI contextual information. To fill this gap, this paper proposes an extended and detailed OWL-based mobile GeoBI context ontology to provide context-aware applications and users with relevant contextual information and context-based reasoning capabilities. Context quality issues are handled an implementation architecture which is provided.

Keywords

Mobile Geospatial Business Intelligence (GeoBI), Context Modelling, Context Ontology, Context Awareness, Context Reasoning, Location-Based Reasoning

1. Introduction

In the today’s mobile, global, highly competitive, and technology-based business, mobile professionals deserve to get supported with suitable mobile Decision Support Systems (DSS) that we believe, should be 1) GeoBI (Geospatial Business Intelligence)-enabled to take into account geospatial features, and 2) context-based to cap-
ture the mobile user’s reality. According to [1], about 80% of businesses’ data has a geo-spatial dimension. Thereby, GeoBI realizes an intelligent coupling of GIS tools with Business Intelligence (BI) technologies to suitably exploit, analyse and visualize geo-spatial part of business data (e.g. borders, places, addresses, GPS co-ordinates, routes, etc.). Moreover, since professional mobility is usually justified by the mobile worker’s need to experiment a physical proximity [2] to resources, in order, among other things, to acquire accurate information from what he sees, hears, or senses within his work context, a mobile GeoBI system should help capture, organize and structure contextual information into an appropriate context model that would be exploited with BI data to deliver context-based analytics.

Modelling mobile contexts is still a research issue [3] [4], especially mobile GeoBI contexts, since there is not yet either a model or a relevant taxonomy regarding GeoBI contextual information [5]. To fill this gap, the latter authors proposed “a multilevel mobile GeoBI context”. Figure 1 presents that model built upon three hierarchical levels: 1) the context-sharing level enables interaction and information sharing between local and remote contexts; 2) the mobile GeoBI context levels organize context into three hierarchical levels, which fits with human perception of space: personal, ambient and surrounding contexts. Ambient context is a subset of surrounding context and both are composite of GeoBI context and subclasses of “context around the user” as shown in Figure 1; 3) the context dimensions structures contextual information into relevant dimensions for BI and mobility: personal, business, spatial, social, technological and environmental contexts. The geospatial (H, ε) and temporal (ξ) pictograms highlight that a mobile GeoBI context is location-based and time-dependent. The model was designed into UML (Unified Modeling Language) to conveniently structure contextual information and was limited to top-level concepts to handle basic challenges regarding context modeling.

In this paper, we propose to extend and detail that top-level UML-based model into an OWL (Web Ontology Language)-based context ontology to provide context-aware applications and users with more specific and precise contextual information and context-based reasoning capabilities.

Figure 1. Hierarchical multilevel Mobile GeoBI context model for context sharing and structuring.
Context reasoning allows applications to infer and discover new contextual information from initial facts. For instance, given that location A (e.g. XYT museum) is located in B (e.g. District 0911) which is located in C (e.g. WYNX sales Zone), if a mobile device is located at XYT museum, then it can derive that the salesman (e.g. Steve) using the device is located in WYNX sales zone. To enable such reasoning, an inferable GeoBI context model is required. In the literature, OWL is usually used to build inferable ontologies [6] and is recognized as more suitable to support knowledge sharing and context reasoning than ER (Entity/Relation) and UML [7].

Ontology defines, describes and represents an area of knowledge for the purpose of knowledge-sharing, inferential logic and reasoning [6]. OWL is a text-based language that extends RDF (Resource Description Framework) and RDF-Schema with richer semantics and provides extensibility and compatibility with web standards [8]. To ease its understanding and improve its readability, an OWL-compatible graphical formalism is provided by Cmap Tools COE [9]. This one will be extended with geospatial and temporal pictograms to conveniently describe spatio-temporal concepts and will be then used to design the proposed OWL-based mobile GeoBI context ontology.

The paper is organised as follows: Section 2 highlights the need for GeoBI context-based reasoning and OWL modeling, and presents CmapTools. Section 3 translates the UML-based context model into an OWL-based top-level GeoBI context ontology. Section 4 extends that ontology by detailing each of its context dimensions. Context quality issues are handled in Section 5 and implementation architecture is provided in Section 6.

2. Need for Context-Based Reasoning and OWL Modelling

2.1. Need for Context Reasoning to Support Mobile GeoBI Activities

To exemplify context reasoning, authors e.g. [6] often consider the transitive relation “is Located In” like in the above example. Let enrich that example by additionally assuming that Steve is a salesman in chief supervising other salesmen which may in turn supervise others. To analyze sales performance achieved by his salesmen in that location, Steve might want to get supported with mobile GeoBI services which are able to handle requests like:

According to the current sales zone I’m in (e.g. WYNX sales Zone), what are the sales performed by the supervisors of the best performing salesman (e.g. John) of this quarter?

Responding to such a request requires contextual information regarding business context (e.g. hierarchy between salesmen), time context (e.g. the quarter), and spatial context (e.g. Steve’s current position), and business data regarding salesmen performance (e.g. sales data cube). To determine in which sales region Steve is located based on his current position, i.e. XYT museum, the GeoBI system will have to infer on the transitivity property of the relation “is Located In”. The same inference operation is also needed to find out the supervisors of John. Therefore, a GeoBI context ontology allowing such reasoning is expected.

2.2. Need for OWL Modeling and Context Ontologies

The contextual information involved in the above example can be modeled by using either UML or OWL. However, whereas OWL is able to express transitive relations (“owl: Transitive Property”), there is no formal way to express that in UML even by resorting to the Object Constraint Language (OCL) provided with UML to define richer constraints. That deficiency of UML/OCL in defining transitive closures is highlighted by [10]-[12].

In summary, “UML class-based modeling and OWL comprise some constituents that are similar in many respects like classes, associations, properties…” [10], but UML does not “address issues including knowledge sharing and context reasoning” [7] while OWL “approach focuses on context ontology and explores the potential capability of context reasoning” [7].

Figure 2 gives an example of context ontology with reasoning capabilities. That simplified business ontology shows that mobile salesmen Steve and Bill are employed by two different companies operating on the same market. If only the explicit contextual information about Steve and Bill is considered, they will be considered as competitors and will be fighting each other to conquer the Montreal Electronics Market (Figure 2(A)). But, by indicating that the “Owning” relationship between the companies is transitive (symbols ➞ ➞), a simple inference (embracing the domain knowledge) will then reveal that they are in fact working for the same group and should unite to conquer the market against real competitors (Figure 2(B)). Such result is obtained only from de-
scription logic. The data content are even not yet engaged. In a mobile GeoBI context, being able to get informed of explicit contextual information as well as implicit outcomes it might hide is crucial for decision makers to decide faster but suitably.

2.3. Cmap Tools COE Graphical Ontology Syntax

The business context ontology presented in Figure 2 is designed using the OWL-compatible graphical formalism provided by CmapTools COE ontology tool [9]. It is a viewing/editing tool that supports importing and exporting OWL files, and allows graphical drawing and edition of OWL ontologies by using a personalized syntax. That syntax adopts its own lexical and graphical conventions to express OWL and RDF/RDF-S content, rather than mirroring OWL/RDF syntax. Classes ( ), individuals ( ), and literals (e.g. xsd: string) are nodes with rectangular shapes. Properties are links between: classes, individuals, classes and individuals, individuals and literals, etc. Table 1 underlines some equivalence between CmapTools COE and OWL/RDF syntax. CmapTools COE manual (at ihmc.us) provides further details.

To describe location-based and time-dependent objects, geospatial (H, α, ε) and temporal (ξ) pictograms introduced by [13] and adopted by many others like [14] [15], etc., have been manually integrated to CmapTools graphics. The OWL syntax has been accordingly enriched by using Geo-OWL syntax to handle geospatial issues, and by using “datetime” properties to describe time-dependent classes. “Geo-OWL provides an ontology which closely matches the GeoRSS feature model and which utilizes the existing GeoRSS vocabulary for geographic properties and classes.” [16]. The temporal pictogram means that the object has a starting and an ending time properties, whereas geo-spatial pictogram indicates the geometry of a geospatial object. Figure 3 illustrates how they are used in Cmap COE and OWL syntaxes. The involved properties (e.g. begin, end, polygon, etc.) are inheritable. These syntaxes are used to construct below GeoBI context ontologies.

3. OWL-Based Top-Level Mobile GeoBI Context Ontology

For the purpose of enabling context reasoning, the top-level UML-based context model (Figure 1) has been translated into OWL-based GeoBI context ontology (Figure 5). Note that colors (red, blue) are used by CmapTools to highlight some categories of links, and sometimes by us (other colors) to differentiate intersecting links. They do not carry a particular meaning.
Table 1. Some syntactic equivalence between OWL and CmapTools.

<table>
<thead>
<tr>
<th>Owl/RDF/RDFS Syntax</th>
<th>CmapTools COE labels</th>
</tr>
</thead>
<tbody>
<tr>
<td>rdfs: subClassOf</td>
<td>Class A “are” class B</td>
</tr>
<tr>
<td>&lt;A rdf: about = “#obj”/&gt;</td>
<td>The object &lt;obj&gt; “is a” member of the Class A</td>
</tr>
<tr>
<td>owl: equivalentClass</td>
<td>Class A “same as” class B</td>
</tr>
<tr>
<td>owl: disjointWith</td>
<td>Class A “cannot be” class B</td>
</tr>
<tr>
<td>owl: oneOf</td>
<td>Class A “is defined as one of” individual B</td>
</tr>
<tr>
<td>owl: intersectionOf</td>
<td>Class A “is defined as all of” classes B, C, etc.</td>
</tr>
<tr>
<td>owl: unionOf</td>
<td>Class A “is defined as any of” classes B, C, etc.</td>
</tr>
<tr>
<td>owl: complementOf</td>
<td>Class A “exact opposite of” class B</td>
</tr>
<tr>
<td>owl: minCardinality</td>
<td>Class A “at least &lt;N&gt;” individual B</td>
</tr>
<tr>
<td>owl: maxCardinality</td>
<td>Class A “at most &lt;N&gt;” individual B</td>
</tr>
<tr>
<td>owl: cardinality</td>
<td>Class A “exactly &lt;N&gt;” individual B</td>
</tr>
</tbody>
</table>

Figure 3. Integration of temporal and geospatial pictograms and properties into CmapTools COE and OWL.

That top-level context ontology provides a generic overview of a mobile GeoBI context stakeholders, highlights its hierarchical multilevel structure, and defines it as a union of (i.e. “any of”) three hierarchical context levels (personal, ambient, and surrounding contexts) which are in turn defined as combinations of context dimensions.

The union relation is more explicit in the OWL excerpt provided in Figure 4. The context dimensions were selected by [5] based on their relevance for mobility and BI activities (See Table 2) and were dispatched into the three hierarchical context levels to match with the human mental representation of space identified by [17]: 1)
Figure 4. Excerpt of Owl defining mobile GeoBI context as a union of personal, ambient and surrounding contexts.
<table>
<thead>
<tr>
<th>Context Level</th>
<th>Dimensions</th>
<th>Description</th>
<th>Relevance for</th>
</tr>
</thead>
<tbody>
<tr>
<td>Personal context</td>
<td>Goal</td>
<td>The mobile person’s goal, agenda, needs, intentions or interests in what he is doing or intend to do.</td>
<td>++ Pertinent to assist the user to reach the expected task. For example, detecting the user’s intention to visit the closest client by sensing his current position and direction, and then propose him the most rapid route and display the most up to date and critical indicators about this client.</td>
</tr>
<tr>
<td></td>
<td>Identity</td>
<td>The person’s role and identity such as his civil, professional or use profile.</td>
<td>+ Moderately relevant for accessing spatial navigation support applications. ++ Strongly relevant for supplying right information to the right decision maker based on his identity.</td>
</tr>
<tr>
<td></td>
<td>Cognition</td>
<td>The way the person thinks, acts or feels. In short, the person’s psychological profile (mood, behavior) and preferences (like/dislike).</td>
<td>++ Relevant to know for example where the user should not go (e.g. agoraphobic or claustrophobic), or would like to visit. ++ Relevant for handling in which ways the mobile worker might be “advised” and assisted in his activities.</td>
</tr>
<tr>
<td></td>
<td>Tasks</td>
<td>Tasks carried out. These can be Mobility tasks (e.g. driving, walking, etc.), BI tasks (requesting decisional data, meetings), Communication tasks (calling, messaging, etc.), Other tasks (e.g. carrying a weight, painting a wall, etc.)</td>
<td>++ Relevant for Mobility tasks ++ Relevant for BI tasks</td>
</tr>
<tr>
<td>Business context</td>
<td>All information about business strategy, activities, resources, markets, competition and partnership. In short, all about business facts and problems: metrics, indicators, KPIs, etc.</td>
<td>- Not really relevant for mobility ++ Of course, highly relevant for business intelligence support</td>
<td></td>
</tr>
<tr>
<td>Technological context</td>
<td>Technological capabilities in the surrounding environment (Hardware (networks, devices, etc.), Software, Data, possible interactions (HCl)).</td>
<td>++ Relevant for way finding support or delivering context-aware services ++ Relevant for accessing and processing context-based business data</td>
<td></td>
</tr>
<tr>
<td>Social context</td>
<td>Social context is not only about social networks, but also about culture, power systems (i.e. politics) and resources management (economy). In short, it’s about social organizations of humans and resources.</td>
<td>+ Moderately relevant for asking location information or discovering POIs of a society ++ Strongly pertinent for understanding and dealing with social groups, local culture, resources and institutions.</td>
<td></td>
</tr>
<tr>
<td>Environmental context</td>
<td>Refers to environmental conditions (seasons, weather, noise) and services (transportation, banking, hotels booking, etc.) available in this environment.</td>
<td>++ Strongly relevant for adapting activities (Mobility and BI tasks) to environmental conditions and available services.</td>
<td></td>
</tr>
<tr>
<td>Spatial context</td>
<td>Refers to spatial localization of pertinent objects located in the mobile environment including persons, natural geography objects (e.g. lands, vegetation, water, natural resources, etc.) and human geography objects (roads, places, POIs, infrastructures, etc)</td>
<td>++ Strongly relevant for spatial navigation ++ Strongly relevant for locating companies, customers and for delivery issues (costs, delays, etc).</td>
<td></td>
</tr>
<tr>
<td>All contexts and dimensions above</td>
<td>Temporal Dimension</td>
<td>Refers to the time or the period during which tasks are carried out, events occur, resources are available, etc. For us, the temporal dimension is specific and affects all context and dimensions we treated above. This specificity is explained in [3].</td>
<td>++ Relevant for journey duration, transportation means availability time, etc. ++ Pertinent for monitoring business evolution over time, timeliness, etc.</td>
</tr>
</tbody>
</table>
mobile user may have several use (or user) profiles (e.g. facebook, twitter, linkedIn). Modeling this way allows linking a profile to another one. For instance, some user profiles (e.g. facebook, twitter) may be linked to the user’s social profile, while his linkedIn account could be linked to his professional profile.

2) “What does he need or intend to do?” \textit{i.e. his goals}. Generally goals are related to things that could motivate or explain the user’s actions such as his intentions (e.g. get promoted), needs (e.g. sales training), interests (prospecting customers) or his professional missions, functions or roles. Intentions, needs and interests have been separated from business objectives to distinguish personal goals from corporate goals.

3) “How does he think, act, react or feel things?” \textit{i.e. his cognition}. The user’s cognition aspects were simplified here to focus on what might be relevant for context-awareness such as preferences and psychological profile: e.g. hobby, mood, temperament, personality traits. For instance, knowing a person is nervous may help manage and anticipate his behavior in a given context (e.g. contract negotiation). As personality traits, the big five personality traits (openness, consciousness, etc.) defined by [19] are used. These cognition elements can be for example, 1) manually collected and input from personality tests and measures [20], or 2) automatically captured by using various sensors (e.g. camera, microphone, GPS, accelerometer, cookies, activity logs, etc.) to assess the user’s mood [21], personality traits [22], etc.

4) “What is he doing/what does he have to do?” \textit{i.e. his tasks} which can be separated into two main groups: private tasks (e.g. eating, sleeping, leisure activities) and organization tasks. This categorization provides the possibility to define priorities between tasks. For example, cancelling or rescheduling a private task instead of any other organization task when a business emergency occurs.

Since it is about the mobile person, the personal context is location-based and time-dependent and may be used to locate the person or characterize his deeds and state at a given place (e.g. watching TV at hotel while...
### Table 3. Relevant personal contextual information for a mobile GeoBI context.

<table>
<thead>
<tr>
<th>Context Level</th>
<th>Context Dimensions</th>
<th>Relevant contextual information (Key elements and details)</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Identity</strong></td>
<td>Civil Profile</td>
<td>(Name, Address, Marital Status, Languages, etc.)</td>
</tr>
<tr>
<td></td>
<td>Professional Profile</td>
<td>(Diploma, Skills, Experience, Performance, Role, Results, etc.)</td>
</tr>
<tr>
<td></td>
<td>Physiological Profile</td>
<td>(Body Description [Weight, Height, Skin Color, Hair color, Eye Color]; Body Disabilities [motor, visual, hearing, etc.]; Genetics [DNA, Blood Group, Rhesus, Fingerprint, etc.]; Health [diseases, allergies, etc.])</td>
</tr>
<tr>
<td></td>
<td>Social Profile</td>
<td>(Family, Community, Association, Friends, Relatives, Life Style, etc.)</td>
</tr>
<tr>
<td></td>
<td>Use(r) Profile</td>
<td>(Login, Password, Rights, etc.)</td>
</tr>
<tr>
<td><strong>Goal</strong></td>
<td>Needs/Intentions</td>
<td>(Business needs to fulfill or objectives to reach at personal level. E.g. Need to register 10 new customers today!)</td>
</tr>
<tr>
<td></td>
<td>Interest</td>
<td>(Business centers of interest. E.g. selling innovative products, prospecting customers, analyzing revenues from delivery services, keeping informed of stocks level in the company’s closest shops, etc.)</td>
</tr>
<tr>
<td></td>
<td>Agenda</td>
<td>(Planned interest or tasks. E.g. from 9 to 10 a.m. prospecting customers)</td>
</tr>
<tr>
<td><strong>Cognition</strong></td>
<td>Psychological Profile</td>
<td>(Temperament, Mood, Hobby, Personality Traits, etc.)</td>
</tr>
<tr>
<td></td>
<td>Preferences</td>
<td>(Indicate what the decision maker likes the most for each of his profile. E.g. Civil Profile: A perfect bilingual, but prefers speaking French, etc.)</td>
</tr>
<tr>
<td><strong>Tasks</strong></td>
<td>BI Tasks</td>
<td>(Type [consulting/requesting decisional data], concerned metrics, Qty of Data to download, costs, etc.)</td>
</tr>
<tr>
<td></td>
<td>Mobility Tasks</td>
<td>(Type [walking, driving, etc], Duration, etc.)</td>
</tr>
<tr>
<td></td>
<td>Communication Tasks</td>
<td>(Type [e.g. calling, messaging, chatting, twittering, etc.]; Duration, Network, Costs, etc.)</td>
</tr>
<tr>
<td></td>
<td>Physical Tasks</td>
<td>(Duration, Difficulty, Distance, etc.) E.g. carrying a box of products, etc.)</td>
</tr>
</tbody>
</table>

accessing BI data). In addition, thanks to symmetric (symbol “$\leftrightarrow$”) relations “is linked to”, it might be reasoned and deduced that 1) goals and cognition are linked, 2) cognition and tasks are linked, or that 3) goals and tasks are linked, etc. Figure 7 shows an excerpt of OWL showing these symmetric relations between preferences and profiles, and between profiles and goals.

### 4.2. Surrounding Context Ontology

#### 4.2.1. Business Context Ontology

For a mobile professional, getting informed of local business actors, mainly organisations retrieving contextual information about their activities, their products, available resources and existing markets, can be crucial to assess his local business context and conduct convenient location-based business analysis (e.g. analysis of spatial distribution and catchment areas of competitors/clients, etc.). Business here is considered as “a collection of activities carried on for whatever purpose, be it science, technology, commerce, industry, law, government, defense, et cetera.” [23].

The business context ontology model proposed in Figure 8 is built upon these key concepts retrieved from the literature as relevant dimensions for business context: Organization [24]-[26], Activity [24] [25], Resource [24] [27], Market [24] [25], and Strategy [24] [25] [28]. Business context is defined as a set (union property in OWL) of organizations having activities following a certain strategy to produce or use resources and make them available on markets. These key concepts are described below.

**Organization** [24]-[26]: Organizations include common associations, administrations and business organizations. They are potentially business actors (persons too) that may be engaged in business relations (e.g. competition, partnership). They are generally organized into management entities (e.g. department, services, teams, etc.) leaded at different levels by executives, managers, foremen, etc., who are accountable among human resources (e.g. employees, consultants, etc.).
Activity [24][25]: Activities (e.g. extracting oil) can be divided into processes (e.g. distribution) which can be in turn sequenced into tasks (e.g. extracting). These tasks are designated as “organization tasks” to differentiate them from private tasks. In our point of view, they can be classified into: 1) Business tasks (e.g. selling), 2) BI tasks (e.g. analyzing sales), 3) Mobility tasks (e.g. delivering), 4) Communication tasks (e.g. advertising), and 5) Physical work tasks (e.g. carrying a box).

Resource [24][27]: Resources are used in activities to make products. Instead of limiting resources to goods and services, the ontology also includes Human and Financial resources. Products are also resources even if they
are the result of transforming other resources. Similarly, stockholders are human resources since they bring funds, ideas, and opportunities to their organizations.

**Market** [24] [25]: Resources are generally made available on markets where business actors (sellers, consumers, regulators) can operate to sell, buy, or regulate (regulators, e.g. the government) them. Markets can be grouped, not only, into: 1) physical markets (e.g. wall mart), 2) virtual markets (e.g. eBay), 3) goods markets (e.g. wall mart), 4) financial markets (e.g. wall street), 5) labor markets where businesses hire human resources (e.g. employment agencies), etc.

**Strategy** [24] [25] [28]: “Corporate strategy is the pattern of decisions in a company that determines and reveals its objectives, purposes or goals, produces the principal policies and plans for achieving those goals, and defines the range of business the company is to pursue...” [29]. The notion of strategy relates then to the organization vision and politics. In our point of view, it can be concretely derived from strategic questions regarding the organization vision, such as, but not necessary exhaustive ones: 1) Objectives to reach 2) Tasks to implement 3) Required resources to mobilize 4) Business plan or actions-plan that defines actions to take, resources to use, deadlines to respect (Actions begin and end), and assigns missions to involved actors (management entities and human resources); 5) effective decision support tools [29], e.g. Metrics and KPIs (Key Performance Indicators), to measure and monitor business performance and react accordingly by taking suitable decisions. **Figure 9** exposes an OWL excerpt of the strategy ontology.

### 4.2.2. Technological Context Ontology

Retrieving technological contextual information is crucial for at least the following reasons:

- 1) BI as well as context-aware applications strongly need and use technologies to retrieve (from data sources) or capture (from sensors) the right information and deliver it (via networks) to the right person at the right time (thanks to convenient software) for the expected use (through convenient Human-Computer Interactions) and in consideration of the information security (privacy, confidentiality, etc.).
- 2) Organizations’ tasks heavily rely on IT (information technologies) so that events occurring in the technological context (system failures, software bugs, data spy, etc.) may affect the way business is conducted and its results (e.g. customers’ complaints, etc.).
- 3) Given that mobile devices (e.g. smart phones) cannot capture surrounding information beyond a given distance, the more a context-aware mobile GeoBI application knows about his technological context, the bet-

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**Figure 8.** Detailed business context ontology.
ter it can manage to adapt its operations. For instance, to avoid network issues (e.g. disruptions) to a mobile
decision maker moving from Address A to address B throughout the city while requesting BI data from his
organization, a context-aware mobile GeoBI application, by accessing the city’s technological context map
(e.g. via context-providers/web services), could propose, by invoking a location-based service, a technolog-
based route that avoids as much as possible, 1) areas not covered by compatible networks or where networks
are off (e.g. because of last night storm), 2) underground ways unless they have internal network relays, etc.

Figure 10 provides a technological context ontology to help handle these crucial needs. It identifies and de-
scribes a technological context as a combination of at least five technological key concepts:

**Hardware**: regroups networks and devices. Computers, mobile phones as well as sensors are considered as
geo-localizable devices having some characteristics which may be compliant with other devices or with some
networks. Networks can be wired or unwired, are localizable through their catchment areas, and have charac-
teristics like IDs, carriers, protocols, bandwidth, etc.

**Software**: is classified into 1) operating systems installed on a hardware to manage it, 2) system-oriented
software (e.g. WinLogon, web services, etc.) dedicated to be used by another software, 3) and user-oriented
software end-users can interact with (e.g. Word processing).

**Data**: is about available data repositories and sources including data files, databases, and data warehouses.
They can be described by data models, metadata, and their content quality (relevance, accuracy, integrity, etc.) to
let applications accessing them know about their data structure, and level of confidence.

**HCI**: Human Computer Interactions refers here to the available ways (interfaces) a user can choose to interact
with a hardware or software, according to his needs, physical capabilities or occupation. For example, a mobile
professional who is driving will foster sound interactions rather than only displaying texts. The ontology also
allows defining which Computer interface and Human interface should be combined to perform an interaction.
For instance, it can be defined that a speech input interaction is achieved by using a microphone (computer in-
terface) and voice (human interface). The context-aware GeoBI application will then be in charge of detecting
the user’s needs, physical capabilities, and occupation to propose the right interaction mode to use.

**IT Security**: is about the information security regarding hardware, software and data in a given area. It in-
volves information about IT security level (e.g. Privacy), information access control (e.g. encryption) and poten-
tial security threats (e.g. hackers). Since security is a sensible matter, not any information regarding security
should be communicated to any user requesting it. Furthermore, security information targeted here is just about
getting the user informed of security risks or issues when accessing a network, a website, a data repository, etc.
For example, is the available WIFI access point a fake WIFI hotspot [30] or a secure one? What is the security
rating of the website the user is willing to access? etc.

4.2.3. Spatial Context Ontology

Capturing and reasoning on the spatial context surrounding mobile professionals is crucial to provide a location-
Based on [31]-[33], we define Spatial context as the locations and spatial relations describing relevant physical features including living beings (people, animals), physical geography features (e.g. lands, vegetation), human-made features (e.g. territories), and Points of Interest (POIs). The user’s spatial navigation context (e.g. current location, orientation, etc.) and the location security are also relevant key concepts in characterizing the user spatial context. Figure 11 provides a spatial context ontology detailing the semantics of these key concepts. Their relevance is highlighted below.

**Living beings:** Besides localizing people (e.g. crowd, clients) as usual, the ontology also allows to localize animals since certain business activities might concern animals (e.g. livestock farming). Moreover, locating the presence of herds may be helpful for traffic purpose or safety issues (e.g. Alert of presence of wolves).

**GeoObjects:** This is a generic concept referring to geo-localizable objects and used to make difference from living beings. It is a super class of physical geography and human-made features.

**Physical geography features:** This concept is intended to capture or retrieve physical geography characteristics which may be relevant for business professionals, such as: lands (e.g. mountains, plain, etc.), vegetation, water, soil (e.g. sand), subsoil (e.g. oil, gold, silver), etc. This is undeniably relevant for governments, mining, natural resources management companies, etc.

**Human-made features:** are about geo-spatial objects built by human beings. Two main relevant groups are proposed:
- Territories: spaces delimited by human beings to distinguish a place from another one for legal (e.g. country borders), administrative (e.g. district), or social (e.g. friend room) purposes, etc. They span from wide (e.g. countries) to small spaces (e.g. rooms).
- Infrastructures: structures and facilities constructed for a given usage, like: 1) Housing, hospitality and leisure infrastructures, 2) Health infrastructures, 3) Education infra-structures, 4) Transportation infrastructures (rails, vehicles), 5) Water infrastructures, etc.

**Location:** Whereas living beings and geoObjects are semantic geo-spatial entities, location is about positioning them absolutely or relatively to another location. For the purpose of location-based reasoning and in accordance with Geo-OWL syntax [16], we have designed a GeoRSS GML-based ontology which defines absolute, relative and indirect location (see round-corner rectangle in Figure 11).
Figure 11. Detailed spatial context ontology.

An absolute location is a series of absolute coordinates in a given spatial representation system (SRS), forming a well-known geometry (point, line, polygon, multi points, etc.).

A relative location is defined relatively to another location by a relative displacement. The final location that is referred to must be absolute. The user’s position is the default absolute location to be referred to when another one is not indicated. A relative displacement is a super class of:

- Position displacement (Position From): absolute (e.g. 100 meters) and/or relative position (e.g. far, near, inside, behind, etc.) from the referred location (e.g. 100 m near Laval)
- Level displacement (Level From): absolute (e.g. 2 m) and/or relative level (e.g. under, over, top, etc.) from the referred location (e.g. the mobile phone is 2 m over, i.e. above, the soil)
- Orientation displacement (Orientation From): absolute and/or relative orientation (left, right, east, etc.) from the referred location (e.g. the mobile phone of 0.5 radians towards east).

Even though a relative location does not have a well-known geometry, it can be represented by an approximate shape (point, line, polygon, ellipse, etc.) which describes its appearance.

Instead of locating them absolutely or relatively, living beings and geoObjects may also be simply localized by a place name (e.g. Wall Street is located in New-York) whose coordinates may then be fetched from online gazetteers [34]. This way of localization can be considered as indirect location since one more step is needed to get a more precise location.

**POIs:** “A point of interest is a geographical entity, such as a landmark, business, school, or public building. They include such places as airports, university campuses, and parks...” [35]. POIs can be marked as interesting by the mobile professional himself, users sharing their experience from social networks or by organizations (e.g. government, map vendors, etc.). Since POIs are generally places often visited by people, mostly tourists, a mobile professional might want to analyze sales performance (e.g. best-selling products, best-selling periods, etc.) realized in such places. A mobile business professional may also mark business entities (e.g. shops, competing companies, banks, etc.) as POIs in order to retrieve their location faster when needed.

**Location security:** “The issue of security, whether it be overall hotel security or more specifically room or car park, security has been judged to be an important issue” [36], [37] and [38] also reports that security is
among the most important criteria for business travelers’ accommodation selection. Moreover, since mobile people are evolving in dynamic, unfamiliar, and unpredictable areas [39], they should be informed of potential security threats (e.g. terrorism, earthquakes) and security measures (e.g. SOS call number).

**Spatial navigation context:** To provide a mobile professional with a location-based decision support (e.g. “Which are the fast selling products versus the best profitable products per store within 5 km of my current location during the last two months?”), his spatial navigation context should be known (e.g. current position, orientation, BBOX, SRS, etc.).

4.2.4. Social Context Ontology
Social context is often reduced to social network relationships [40] [41]. But, since Business Intelligence is concerned, it should be extended to consider the organization of society given that what mainly interest business people when they arrive somewhere is in short, “can I do business here and how?” Our response is, by taking into account the social groups composing the society, its powers (e.g. political, economic, judiciary, religious, etc.), system of power (e.g. democracy, theocracy, dictatorship, etc.), institutions, culture (language, beliefs, lifestyle, etc.), and rules (e.g. norms, legislation, etc.). Some works [42] and [43] also support that social context includes culture and politics: “Social context includes the culture, distribution of power, and the social norms, habits, practices, expectations and preferences held by a group regarding its present and past interaction” [42]. Moreover, [44] underlines that “Culture becomes one of the most critical make-or-break factors in successful multinational corporate operations.” Thereby, such social contextual information provides richer parameters for conducting location-based social analysis like: In the current sales zone, where are located Chinese customers that purchase at least $100 of French cheese each month? Figure 12 shows the proposed Social context ontology built upon the key social concepts highlighted above. The Power concept is for example described in that ontology as possibly having various declinations such as political, economic, judiciary or religious powers, etc., that may adopt a given system of ruling (e.g. democracy, theocracy, etc.).

4.2.5. Environmental Context Ontology
Since Kyoto protocol in 1997 on reducing greenhouse gas emissions, organizations have to be aware of environmental issues and restrictions enacted by national and international laws. To meet these greening business measures and avoid penalties several governments and companies have even integrated the notions of sustainable development and environment protection into their strategies and business management processes, from products manufacturing to distribution activities [45].

To keep mobile professionals aware of environmental challenges, the environmental context ontology in Figure 13 is proposed to help handle environmental conditions and issues regarding:

1) the surrounding ambience, e.g. Noise, indoor, outdoor ambience, etc. [46].
2) the atmospheric conditions, e.g. climate, seasons, weather, etc. [47] [48].
3) the biodiversity, e.g. endangered species, ecosystems [49].
4) the environmental security i.e. environmental threats (e.g. pollution, erosion, etc.) and protection measures (e.g. waste recycling, pollution bonds, etc.) regarding the visited location [50].

The ontology has been limited to some relevant contextual information that might interest business people. Therefore, it might be extended with other information.

5. Context Acquisition and Quality
Contextual information identified in the different context ontologies afore proposed can be collected in real-time, from physical sensors sensing physical world (e.g. location, motion), and logical sensors sensing IT activity (e.g. detecting the user’s location from his IP address). But some contextual information may require a manual input (e.g. the user’s personality traits, etc.). This means that at a given instant t, not all contextual information is acquired and fed in the context ontology; there could be missing one. Moreover, it might be unknown, ambiguous, imprecise or erroneous [51]. So, context-aware mobile applications exploiting GeoBI context ontologies must be able to deal with incomplete and uncertain contextual data.

Context uncertainty modelling and reasoning are still important research issues [52]-[54], that cannot be completely covered in our current research thesis whose focus regarding context is mainly identifying and modeling contextual information that is relevant for mobile Business Intelligence. Issues regarding data security, data confidence and data certainty, etc., will be addressed in further work.
However, in our current model, context uncertainty is already handled at two levels of quality control: 1) by defining quality parameters and metrics for sensors [55] and/or 2) by associating/annotating contextual entities with Quality of Context metrics [54] such as certainty level [51]. The first level is defined in the technological context ontology (Figure 10) by modeling quality properties for sensors (devices or software) used to capture
the information. Hence, to the GPS sensor installed on the mobile used by salesman Steve, could be attached quality metrics regarding its precision (e.g. 20 m) and accuracy (e.g. 70%) parameters in measuring the user’s current position. Then, the accuracy and precision of the captured value can be derived from the GPS device quality parameters. The second level of quality control consists of annotating contextual entities with Quality of Context metrics QoC [54], by indicating for example their level of certainty. For example, the user’s position previously captured might be corrected based on the GPS precision and stored as being 90% sure, whereas a user profile information input (e.g. work experience) might be moderated by administrators and set as doubtful (e.g. 0.3). The certainty value might be an estimation or a probability [52] [56]. This second level is not explicitly modeled because of readability issue, but thanks to OWL dynamic capability for creating additional properties, a certainty label and value can be created at runtime. Unknown or missing information is considered as null and the user may be requested to enter it if required. For each contextual information, its data type is annotated to allow reasoning engines make the difference between text, numeric, and geospatial, etc. values.

Context uncertainty also includes geospatial and temporal dimensions of contextual information. Thanks to our integration of these spatial and temporal dimensions in our model, this issue is half solved, at least regarding data freshness and location resolution since we can know the validity time of a contextual information (begin and end time) and its precise location thanks to its geographic coordinates (in a given) our model retrieves as geometric object for geospatial features. However, this can be enforced by the use of QoC metrics such as time-scale units (e.g. seconds, hours, months, years), location resolution (e.g. district level, city level, state level, etc.).

Further enhancement could be brought to our current solution of handling context uncertainty based on QoC annotation [54], by considering the use of:
- fuzzy logic [57];
- probabilistic logic [56];
- Markov models [58];
- Bayesian networks [59];
- Dempster-Shafer theory [60].

6. Case Study and Implementation Architecture

For the purpose of implementing such context-aware delivery service of contextual metrics, we propose (Figure 14), a service oriented architecture (SOA) for GeoBI location-based and context-based reasoning and analysis. Service oriented architectures ease abstraction, reusability and interoperability, and are more suitable for mobile computing than client/server architectures [61]. The proposed architecture operates as follows:

The context-aware service is responsible for handling “push” and “pull” requests. It regularly senses and acquires contextual information from the user’s mobile context through various sensors (e.g. GPS, Gyroscop, log-
ical sensors, etc.) available on the mobile device on which a context-aware mobile GeoBI application is running. “Pull” requests are issued by the mobile user, while “push” requests are auto-generated by the context-aware service based on preconfigured indications (e.g., when a salesman enters a new location—e.g., district—, send him the list of top 5 best-selling products in that location). As a case study, let consider that salesman Steve wants to get the sales performed by the supervisors of the best performing salesman (e.g., John) of this quarter in the sales zone he is located in (see Section 2.1).

1) Once Steve submits his request, the mobile application captures his current context (e.g., location, agenda, etc.) and sends the request and the captured contextual information to the context-aware service (1A). The context-aware service handles these and may call back the mobile application (1B) to get additional contextual information if necessary (e.g., if the submitted request for enriched HD BI graphics that require the mobile device battery level to be greater than 10%, the battery current level has to be retrieved).

2) The contextual information database is updated with acquired information to keep contextual information up-to-date. The GeoBI context ontology database is supposed to be fed with facts.

3) The context-aware service calls the GeoBI Services Manager (GeoBI-SM) by indicating the GeoBI service requested by the user, and by transmitting the request and captured contextual information. GeoBI-SM launches the requested service (e.g., GeoBI sales delivery service) which builds an ontological request—e.g., by using SPARQL [62]—to retrieve or derive from the GeoBI context ontology, all contextual data (e.g., current sales zone, all supervisors of John) required to select the requested sales. A BPEL (Business Process Execution Language) process can be used to orchestrate and indicate how and when the services should be called [63] [64].

4) GeoBI-SM submits the request to the context-based reasoning engines.

5A) and 5B) Reasoning engines—e.g., Jena [65]—load the GeoBI context ontology and facts into their knowledge bases, and then infer to get the requested data. The reasoning process may be enriched with semantic rules—e.g., SWRL [66] rules—that can be written by semantic data specialists to into take account business rules (e.g., the relation of owning a company is transitive). These rules might also indicate the minimum threshold of certainty level defined by the company (e.g., 0.6) from which a given contextual information can be accepted as valid.

6) The reasoning results (e.g., Steve’s current sales zone from his current position, all supervisors of John) are sent back to GeoBI-SM.

7) GeoBI-SM operates a context-based request of GeoBI data (e.g., sales) from GeoBI infrastructures by using contextual information returned by reasoning engines as parameters (e.g., select sales performed by the list of supervisors within the current sales zone).

8) Location-based services and mapping services may be called by the GeoBI-SM to display maps and locations (e.g., display in background, places where sales were performed).

9) GeoBI-SM communicates output data to the Mobile Output Presentation service which renders and sends it to the mobile GeoBI application in response to the user’s push/pull request.

A prototype is currently under development and will be published in future papers.

7. Conclusions and Future Work

This paper has supplied an extended and detailed OWL-based mobile GeoBI context ontology to provide context-aware applications and users with relevant contextual information and context-based reasoning capabilities. Throughout the article, we have successively: 1) highlighted the inferential power of OWL ontologies and the need for GeoBI context-based reasoning and OWL modeling; 2) presented and integrated spatial and temporal pictograms and properties into Cmap Tools and OWL to suitably design spatio-temporal concepts; 3) proposed a multilevel top-level mobile GeoBI context ontology which provides a generic overview of context stakeholders and highlights its hierarchical multilevel structure which matches with human cognition and contextual information aggregation; 4) provided for each context dimension (personal, business, technological, spatial, social, and environmental contexts) a detailed context ontology; 5) tackled context acquisition and quality issues; and finally, 6) proposed an implementation architecture.

Based on this work, further work is dealing with the development of a functioning prototype. Future works will introduce the notion of contextual metrics (e.g., revenue per capita) besides contextual information, and deal with integrating them into the OWL-based mobile GeoBI context ontology proposed in this paper in order to boost its capacity to support context-reasoning and contextual business analysis.
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